Tips for Developing Effective Committees

Tips for Conducting Effective Meetings	
Committee leader i.e. the WPV Program Coordinator	Participants
 Start and End on Time Clarify Meeting Purpose and Goals Use an Agenda Encourage Participation Limit/Control discussion Help Resolve Conflict Clarify Action to be taken Summarize Results 	 Listen and Participate Be Open-Minded/Receptive Stay on the Agenda and Subject Limit or Avoid Side Conversations and Distractions Ask Questions to Assure Understanding Take Notes on your Action Items
Blocks and Barriers to Effective Problem Solving	Creative Problem Solving
Try and avoid these common 'mental blocks' (feelings and attitudes) to creative thinking Preference for existing ways of doing things Difficulty in seeing familiar things in new ways Approaching a problem with a closed mind Judging too quickly Inability to see the problem from various viewpoints Inability to abandon an unworkable approach Shallow, incomplete or hasty thinking Fear of asking questions that might show ignorance Closed minded or inflexibility in thinking Attitude of 'playing it safe' Unwillingness to admit you 'don't know it all' Deep rooted internal prejudices or biases Negativity toward the new or novel Fear of failure, ridicule or being different Low tolerance for ambiguity	 Think in terms of options and alternatives Test new ideas and challenges assumptions Get outside of the normally accepted boundaries of the problem Set aside preconceptions about what is possible Play with an idea and see where it might take you Don't stay with the familiar Be open to ideas that are not your own Don't be too quick in evaluating an idea or dismissing it Build off each other's' ideas Combine existing ideas to form better alternatives Support ideas that are new or different Don't follow the rules or "be practical" Question the way things are done now Be spontaneous Kill off "Idea Killers" Ask "what if"

Brain Storming

Ground rules

- No criticism or judgment of ideas allowed!
- Brainstorm as many ideas as you can
- Encourage offbeat or far-fetched ideas

Tips

- Write all ideas clearly on a flip chart
- Number ideas for easy reference
- Don't stop to discuss ideas
- Try to combine or build-off each other's ideas

Pitfalls

- Judging or commenting on ideas as they are mentioned
- Talkative individuals keeping others from contributing ideas
- Stopping before all possible ideas are exhausted
- Interrupting with clarifications, comments, explanations, giving examples, etc.

Methods

Round-Robin:

 members take turns sharing one idea at a time. If someone doesn't have an idea during a round, say "pass".

• Freewheeling:

 members call out ideas spontaneously as they come to mind. No sequence or rotation is followed. Thinking out loud is encouraged

Slip Method:

o each member independently writes down their ideas on a slip of paper. Slips are then collected and all ideas posted on a flip chart.

Technique

- 1. Define the problem to Brainstorm. Be sure all team members understand the problem and the goal you are trying to achieve, e.g., develop an ergonomic solution that will reduce or eliminate the awkward posture of the hand and wrist when using a solder iron.
- 2. Select a Brainstorming method to be used
- 3. List all ideas on a flip chart and assign each one a number for reference purposes
- 4. Keep Brainstorming until all ideas have run out
- 5. Go back over the list and make sure everyone understands each idea
- 6. Try to narrow the list by combining similar ideas or eliminating those that are repetitive
- 7. Discuss the "pros" and "cons" of each idea. Remember to be 'open minded' and unbiased when doing this. No idea is a 'stupid' idea. Before discarding ideas look for ways to combine the good part of an idea with another idea to make an even better alternative
- Prioritize your final list using group consensus or a ranking technique. Then select the idea which best meets all or most of your success criteria

Idea Killers: Phrases that can kill an idea

- That can't be done
- Let's get back to reality
- Can you guarantee it will work?
- We don't have the time right now
- Why rock the boat? It's working just fine now
- We're not ready for that
- Since when are you the expert?
- It's done that way because......
- But that would mean we'd have to change......
- You may be right BUT......
- It won't work in this environment
- That's not the way we do it around here
- That's the way we've always done it around here
- There's no way we can change that now
- You can't do that